

Overview of the App

- App Title:
- App Publisher/Developer:
- Version:
- Link to App Store:

Curriculum Compliance

- Yes/ No – Is it relevant to the curriculum framework?
- Please add any additional comments regarding implementation.

Operational

1. Yes/ No – Is navigation easy? For example, index, contents, menus, clear icons
2. Yes/ No – Is on-screen help and/or tutorial available?
3. Yes/ No – Does it have multiple ability levels?
4. Yes/ No – How does it respond to errors? For example, incorrect spelling.
5. Yes/ No – Are there audio/video options with controls?
6. Yes/ No – Can selected material be tagged, copied, pasted, saved, and printed?
7. Yes/ No – Does it keep a history of the user's work over a period of time?
8. Yes/ No – Features that address special needs? E.g. physical, aural, visual, ESL.
9. Yes/ No – What support materials are included? For example, online resources, booklet, lesson plans, student worksheets?

Pedagogy

1. Yes/ No – Does the material accommodate diverse ways in which students learn?
2. Yes/ No – Is it developmentally and age appropriate?
3. Yes/ No – Does it provide an opportunity to increase students' understanding?
4. Yes/ No – Does it provide an opportunity for higher order thinking?
5. Yes/ No – Does it provide an opportunity for engagement and interaction?
6. Yes/ No – Does it provide opportunity for collaborative practice & idea sharing?
7. Yes/ No – Does it promote creativity and imagination?
8. Yes/ No – Does it provide an opportunity for problem solving?
9. Yes/ No – Does it provide feedback and assessment?

Evaluation Rubric for IPod Apps

Domain	1	2	3	4
Curriculum Connection	Skill(s) reinforced in the app are not clearly connected to the targeted skill or concept	Skill(s) reinforced are prerequisite or foundation skills for the targeted skill or concept	Skill(s) reinforced are related to the targeted skill or concept	Skill(s) reinforced are strongly connected to the targeted skill or concept
Authenticity	Skills are practiced in a rote or isolated fashion (e.g., flashcards)	Skills are practiced in a contrived game/simulation format	Some aspects of the app are presented in an authentic learning environment	Targeted skills are practiced in an authentic format/problem-based learning environment
Feedback	Feedback is limited to correctness of student responses	Feedback is limited to correctness of student responses and may allow for student to try again	Feedback is specific and results in improved student performance (may include tutorial aids)	Feedback is specific and results in improved student performance; Data is available electronically to student and teacher
Differentiation	App offers no flexibility (settings cannot be altered)	App offers limited flexibility (e.g., few levels such as easy, medium, hard)	App offers more than one degree of flexibility to adjust settings to meet student needs	App offers complete flexibility to alter settings to meet student needs
User Friendliness	Students need constant teacher supervision in order to use the app	Students need to have the teacher review how to use the app on more than one occasion	Students need to have the teacher review how to use the app	Students can launch and navigate within the app independently
Student Motivation	Students avoid the use of the app or complain when the app is assigned by the teacher	Students view the app as “more schoolwork” and may be off-task when directed by the teacher to use the app	Students will use the app as directed by the teacher	Students are highly motivated to use the app and select it as their first choice from a selection of related choices of apps

iPad App Evaluation Guiding Questions

Education Apps

- For what age group(s) is the application appropriate?
- How would a teacher incorporate the application into the classroom?
- Does this app allow you to do something you were unable to do in the past?
- Does the app address more than one learning style (visual, auditory, kinesthetic)?
- Can more than one user account be set up?
- Does the app allow for progress monitoring of multiple users?
- Can student data be sent to the teacher or parent via email?
- How much instruction will need to be provided on use of the app?
- Will the app meet the needs of all students in the class or will it be used with a specific subgroup?
- Does the app provide enough positive reinforcement to hold the interest of the students?

Utility/organization Apps

- How will this help a teacher organize and manage information in the classroom?
- How will this app help you to work smarter, not harder?
- Does the app have an easy to use format?
- How would this app benefit students?